Key Vocabulary

Africa

Amulet

Afterlife

Ancient

Archaeology

Cairo

Canopic Jar

Cartouche

Continent

Curse

Egypt

Egyptologist

Embalmer

Hieroglyphics

Mummified

Natron

Papyrus

Pharaoh

Pyramid

Ritual

River Nile

Sarcophagus

Tutankhamun

Valley of the

Kings



Key questions for this area of learning:

When and where did the Ancient Egyptians live?

How do we know about their way of life?

Which God(s) did they believe in?

What were their beliefs about the afterlife?

What was mummification? What did this process involve?

Who is Tutankhamun? Why was he so important?

Key people studied:

Howard Carter

Tutankhamun

Lord Carnarvon

Visits, visitors or key events:

Partake: to re-enact an Egyptian burial

History:

Learn about the achievements of the earliest civilizations - an overview of where and when the first civilizations appeared and a depth study of one of the following: Ancient Sumer; The Indus Valley; Ancient Egypt; The Shang Dynasty of Ancient China.

Including:

Ancient Egyptian belief systems, including Gods and Goddesses

Farming and settlements

Process of mummification

Afterlife ritual: weighing of the heart

Hieroglyphics

Food and spices

The discovery of Tutankhamun's tomb and treasures

The construction of Pyramids

Key areas of English learning:

Diaries

Non-Chronological reports

Guided Reading: There's a Pharaoh in our Bath!

Explanation about the process of mummification

Key areas of Maths Learning

Multiplication

Division

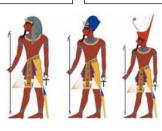
Cross-curricular: we learn about Ancient Egyptian numbers

TT-Rockstars

Home learning ideas/ places to visit:

The British Museum

The New Walk Museum in Leicester (Mummies)



Geography:

Describe and understand key aspects of human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals and water.

Locate the world's countries, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities.

Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.

Computing:

Code - Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts.

E-Safety - Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

Design and Technology:

Investigate and analyse a range of existing products.

Select from and use a wider range of tools and equipment to perform practical tasks accurately (e.g. clay cartouche)

Art and Design:

Create sketch books to record their observations and use them to review and revisit ideas.

Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. (e.g. Egyptian Death masks)

Combine a range of media within a piece of work and explain the desired effect.

Religious Education:

Exciting Escapes - This unit enables pupils to explore two EXCITING ESCAPE STORIES which involve two important Bible characters, Joseph and Moses. Joseph, after escaping from slavery and prison, saved both the Egyptian nation and his own family from famine. Moses, having escaped murder as a baby, later freed the Jewish nation, the Israelites, from Egyptian slavery.

Christmas – The Nativity Story

<u>PE:</u>

Swimming

Gymnastics - Use changes of direction, speed & level during performance, understand how the body changes during exercise, plan, perform, repeat & experiment with movements

<u>Science:</u>

This is taught in other subjects

Carousel incl. PE, Drama and Music:

Music: guitar

<u>Drama:</u> Christmas concert rehearsal, Performance skills (reading scripts, voice control, expression and clarity of voice)

PE: Gymnastics